**Stage 1 – Rifle & Pistol**

**COURSE DESIGNER:** Jonathan Slayton

**START POSITION:** Facing bomber, one foot touching X, loaded handgun at low ready or in holster, rifle loaded low ready or staged cruiser ready in barrel.

**STAGE PROCEDURE**

On start signal engage suicide bomber target with one round only from start position within 5 seconds then engage targets from within shooting area. Static steel requires 2 hits to neutralize. **Falling steel may not be engaged with a rifle.** Array A may only be engaged with the rifle from Area A or handgun from any shooting area. Grounded weapons must be on safe or empty and pointed in safe direction. 90 second max time.

**SCORING:** Time-plus, 35 rounds, 100 points

**TARGETS:** 12 USPSA Metric, 4 FAST, 4 Mini Poppers

**RO Notes:** Check first shot time: 5 second miss penalty if miss or not under 5 seconds. Grounded firearms must be immediately cleared and removed to safe area/rack. On deck shooter must immediately stage rifle (no sight picture) after shooter’s firearms are cleared. Paper targets may be pasted as soon as shooter moves safely beyond them.