

# Stage 2 – Urban Ambush

COURSE DESIGNER: Jonathan Slayton

**START POSITION:** Facing downrange, heels on start stick, loaded handgun in holster, and rifle loaded low ready, slung empty, or loaded staged cruiser ready in barrel (except Trooper).

## STAGE PROCEDURE

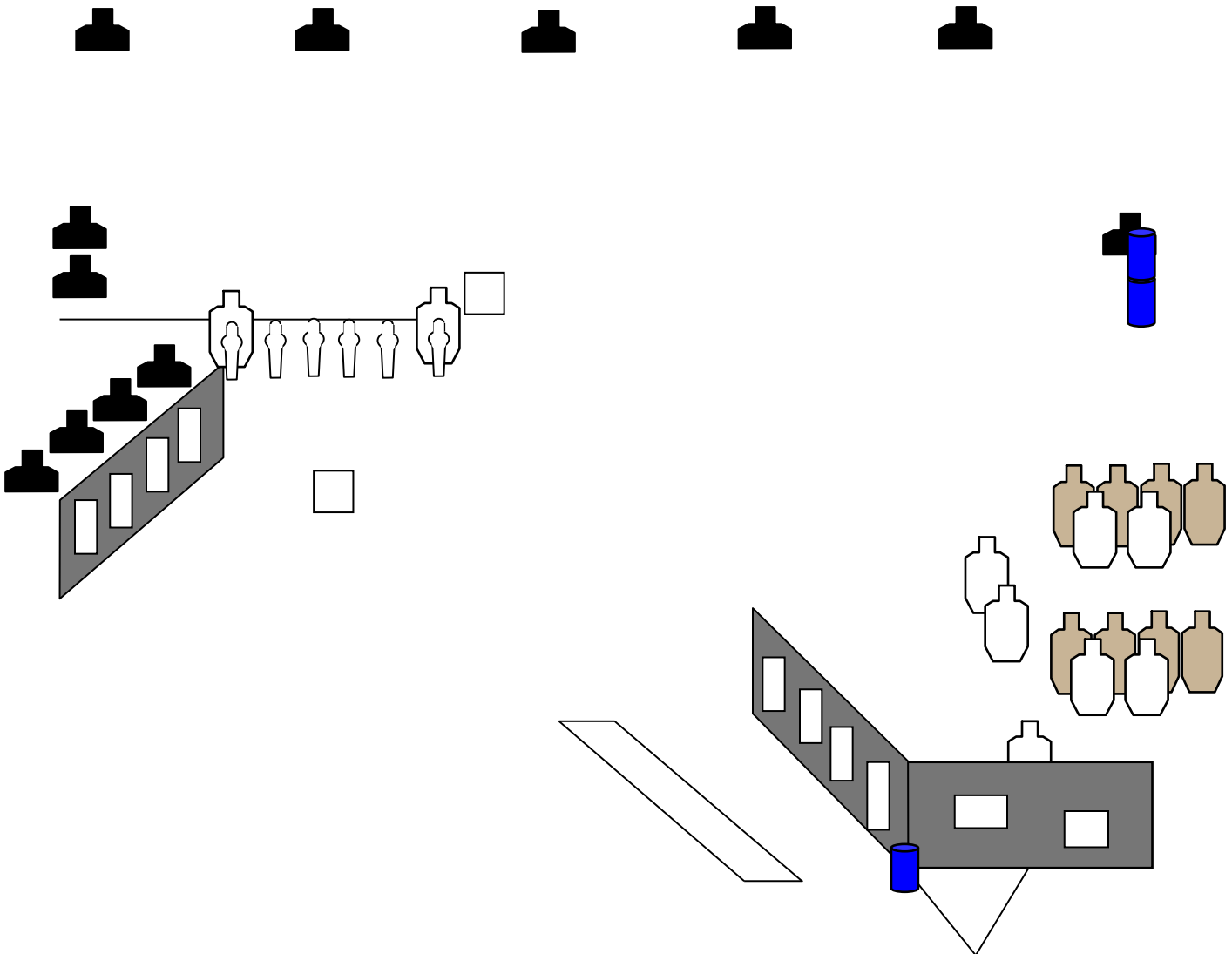
On start signal neutralize targets from within shooting areas.

**Due to range restrictions, paper targets may not be engaged with a rifle. Falling steel may not be engaged with a rifle. Static steel must be hit twice to neutralize. 90 second max time.**

**SCORING:** Time-plus, 46 rounds, 100 points

**TARGETS:** 12 C-Zones, 8 USPSA,  
6 Mini Poppers

**RO notes:** Paper targets can be reset as soon as shooter has moved forward of them.



Start Stick