

Stage 9 – Emergency Breach

COURSE DESIGNER: Jonathan Slayton

START POSITION: Holding loaded shotgun loaded with 7 rounds with muzzle touching breach point, rifle slung empty or staged cruiser ready in barrel (except Trooper), and loaded handgun in holster.

STAGE PROCEDURE

On start signal breach door with shotgun then engage targets from shooting area. **Falling steel may not be engaged with a rifle. Paper targets must be neutralized in both body and head areas and are scored as separate targets. 90 second max time.**

SCORING: Time-plus, 48 rounds
TARGETS: 12 USPSA, 1 6-Plate Rack, 6 Plate Double Helix

RO Notes: ROs may tape targets as soon as shooter moves past them. No walkthroughs allowed. Shotgun may be immediately cleared by RO into side berm.

